



Yew & Rowan Class Homework Menu

This term, we continue to set project homework. This menu details a range of fun activities including oracy activities that can be completed at home to extend your child's learning. Please help your child to choose and complete a selection of these activities. To fit in with your family life, they can be completed after school, at weekends or as a half-term project. If you would like further suggestions, please feel free to select from the homework menus of other classes which are all available on the school website. Children are asked to share at least one of the activities with us in school. **The deadline for this homework is Wednesday 12th November** and we ask that the homework is not brought into class until after half-term.

English

- Write an adventure story set in mountains like the Alps. How will the setting influence what happens to the characters?
- Research and make a dictionary of words that we use in English that came from the Vikings.
- Make a PowerPoint presentation about a person that you find inspirational. It could be a sports person, a pop or film star or someone from your own family.
- Read one of the books on the suggested reading list below and write a review of it, giving a brief summary of the plot and your opinion of what is good or not so good about it.

Suggested Reading List

- *Viking Boy* by Tony Bradman
- *The Littlest Viking* by Sandi Toksvig
- *Odd and the Frost Giants* by Neil Gaiman
- *Norse Myths: Tales of Odin, Thor and Loki* by Kevin Crossley Holland and Jeffrey Allan Love
- *Vicious Vikings* by Terry Deary
- *Heidi* by Johanna Spyri
- *The Broken Spectre* by Linda Newbery
- *Everest* by Alexandra Stewart and Joe Todd Stanton.

Science

- Sorting Challenge: Collect 10–15 objects from around your home (toys, food items, natural objects, stationary). Create a classification key (like a branching diagram) to sort them into groups. Extension: Try sorting them again but using *different rules* (e.g., size, material, use).
- Create a Dichotomous Key: Choose 6 animals or plants. Make a dichotomous (yes/no) key to identify them. Swap with a friend or family member and see if they can follow your key to identify the organisms correctly.

Mathematics

- Maths Board Game: Design a board game with questions on fractions, times-tables or division.
- Maths Story: Write a short story involving numbers (e.g. "The Secret of the Missing Prime Number").
- Maths Art: Create symmetrical patterns, tessellations or coordinates pictures.

Art & DT

- Use the techniques we have practised in class to design and make a stuffed toy for a young friend. It could be a Christmas present.



Geography & History

- Build a diorama of an Alpine scene.
- Make an animated film showing a Viking longboat at sea. You could use modelling clay or pictures or even LEGO. (There are free apps available to help you do this; I use Stop Motion Studio. Ask permission before you download!)
- Make a "Top Trumps" of Norse gods and monsters.

Possible Family Trips & Visits

- Visit an art gallery (the Fitzwilliam Museum; Kettle's Yard) and look for art works inspired by mountains.
- Further afield: JORVIK Viking Centre in York